Features

Extras

-win loss score (maybe ever week/season)

-spectator

Game features

-taking it turns between players

-catalogue of spells/weapons and rarity

-interaction for the spells/weapons

-buying and adding spells to your team

-personal money per turn

-option to not buy a spell (skip button)

-unable to use character if dead

-healing

-damage

-shields

-characters need health